Office of the Mayor Enumclaw, Washington

Proclamation



WHEREAS, all people should have access to safe, healthy, and affordable homes within communities that provide opportunity; and

WHEREAS, the US Department of Housing and Urban Development (HUD) defines affordable housing as "as housing on which the occupant is paying no more than 30 percent of gross income for housing costs, including utilities."; and

WHEREAS, people in our community are sleeping outdoors without shelter throughout the year, and families are considered—"housing insecure," because they were spending more than half of their income on rent & utilities; and

WHEREAS, the COVID-19 pandemic has exacerbated many existing financial constraints for low- and moderate-income households; and

WHEREAS, the State of Washington has extended a residential eviction moratorium through October 15th, 2020 to prevent families and individuals from losing their housing due to non-payment; and

WHEREAS, everyone benefits from affordable housing, including the people and children who reside in these properties, their neighbors, businesses, employers, and the community as a whole; and

WHEREAS, the need for affordable homes across King County prior to the COVID-19 pandemic and the number of people experiencing homelessness had remained at critical levels; and

WHEREAS, it is essential to raise public awareness throughout King County about participating in local Affordable Housing Week to elevate the critical need to preserve and increase affordable housing in our communities; and

WHEREAS, the City of Enumciaw endorses Affordable Housing Week, to ensure that our community recovers from the crises at hand, and that all people in Enumciaw live with dignity in safe, healthy, and affordable homes; NOW

THEREFORE BE IT RESOLVED that the City of Enumciaw, does hereby proclaim the week of October 12th-16th, 2020, as

AFFORDABLE HOUSING WEEK

In witness whereof I have hereunto set my hand and caused this seal to be affixed.

ATTEST: Maureen)

DATE: October 8, 2020